

CENTRAL MAINE YOUTH SOFTBALL LEAGUE

10U LEAGUE RULES

2009

Every child should play equally in every game.

Games begin at 6:00 p.m. during the week.

No new inning after 8:00 p.m.

Home team decides to cancel game because of inclement weather coach must reschedule with other team.

In thunder and lightening the ump will make the call.

#11 hard softballs will be used.

1. Pitcher pitches from 35 feet.
2. Pitcher's pitch the entire game. If pitcher walks three consecutive batters the coach will take over that inning.
3. Player must slide on close play.
4. Stealing is allowed after the ball passes the plate. No stealing home.
5. Runners can advance on an overthrow or passed ball. Only one run per inning is allowed by a runner on third base advancing to home on an overthrow or passed ball.
6. Bunting is allowed.
7. 5 run rule per inning.
8. Everyone bats, or 3 outs. 10 players on field if both teams have enough players.
9. Free substitutions.
10. Courtesy runner available only for catchers (runner may be any player that was not in the field in the previous inning).
11. Drop 3rd strike, Coaches responsibility to make athletes aware for tournaments.
12. In Field Fly Rule, Coaches responsibility to make athletes aware for tournaments.

Continue to teach sliding, bunting and stealing. Encourage the catcher to throw to 2nd base. In the 12U level this is expected of them.